

# Engineering drawing

Semester I/II

Mechanical Engineering Department  
Technical University of Gdańsk

Lecture 1

## How to complete our lectures successfully:

- Finish all projects during classes successfully
- Pass a colloquium at the end of semester (during classes)
- Attend classes and lectures regularly

## Handbooks:

- Zapis Konstrukcji – Geometria Wykreślna,  
A. Rigall, J. Sadaj
- Rysunek Techniczny – T. Dobrzański

**How to present a three  
dimension object on a flat  
surface (plane, paper)?**

# Projection drawing

A projection is a correct representation of an object on a two dimensional plane.

Four elements of projection:

- the plane of projection
- the line of sight (projecting line)
- the point of sight
- the object

***Kinds of projections*** (the kinds of projections are connected with the relationship between the four elements of projection):

- ***orthographic projection*** – the lines of sight are parallel to each other and perpendicular to the plane of projection.
- ***axonometric projection*** – isometric, dimetric, trimetric (for presentation three-dimensional object onto a plane)
- ***oblique projection*** – the lines of sight are parallel to each other but are oblique to the plane of projection.
- ***perspective projection*** – the lines of sight converge to a point which is at finite distance from the plane of projection.

# Planes of projection

The three principal planes of projection  
(coordinate planes):

- Vertical plane ( $\Pi_1$ )
- Horizontal plane ( $\Pi_2$ )
- Profile plane ( $\Pi_3$ )

# Basic geometrical elements:

- **point**
- **line** - is determined by two points or by one point and a direction.
- **plane** is determined by two intersecting line, two parallel lines, a point and a line, three points



# Nomenclature

Each point in space is identified by a capital letter such as A, B, C ...

The Each line in space is identified by a small letter such as a, b, c ...

The Each plane in space is identified by greek letter such as  $\alpha$ ,  $\beta$ ,  $\gamma$  ...

The The vertical projection of plane  $\alpha$  will be marked  $\alpha'$

The The horizontal projection of plane  $\alpha$  will be marked  $\alpha''$

The The side projection of plane  $\alpha$  will be marked  $\alpha'''$

# Projection of points

(2) Rzuty punkt.SLDASM

(3) Rzuty punkt.SLDASM

# Projection of sections

(4) Rzuty odcinka.SLDASM

# Projection of lines

(5) Rzuty prostej.SLDASM

(6) Rzuty prostej.SLDASM

# Projection of planes

(7) Rzutnia płaszczyzna.SLDASM

(8) Rzutnia płaszczyzna.SLDASM

(9) Rzutnia płaszczyzny szczególne położenia.SLDASM

# Auxiliary plane

(10) Rzutnia dodatkowa punkt.SLDASM

(11) Rzutnia dodatkowa odcinek.SLDASM